



MARKET DAY INFORMATION FOR TROOP LEADERS & PATROL LEADERS

OBJECTIVES

1. Have fun and meet new people.
2. Run a great Troop stall and sell items to make the most Jam Dollars in your Sub Camp.

ACTIVITY DESCRIPTION

Market Day will run in two sessions:

Morning: 9:30am to 11:30am Even numbered troops running stalls and Odd numbered Troops buy up big.

Afternoon: 2:00pm to 4:00pm Odd numbered troops running stalls and Even numbered Troops spending till their heart's content.

For half of the day your Troop will be running a stall to sell items. For the other half of the day you will be visiting stalls around the site and spending your Jam Dollars. The more money that changes hands the better and the more fun everyone will have, so make sure you get out and spend up big! It is intended that each person spends all their Jam Dollars.

A Market Day mall area will be established and managed in each Sub Camp by the Sub Camp team. Space will be allocated to each troop before the start of the activity. Each Troop will set up their stall ready to start selling at the beginning of their allocated session time.

Jam Dollars will be distributed from the Sub Camp to each Troop on Market Day morning. Market Day is during Future Scout Day so we will have lots of visitors – and the Cubs and Joeys will also have Jam Dollars to spend!

ACTIVITY CLOSE - COLLECTING JAM DOLLARS

At the end of the activity, all the Troop's Jam Dollars are to be handed in to the Jamboree Troop Leader who will organise the counting of the Jam Dollars and take them to the Sub Camp HQ before 5pm. There will be a prize per Sub Camp for the Troop with the most Jam Dollars. This will be presented to the Troop that evening by the Sub Camp team.

ACTIVITY RULES

If you follow the Scout Law & Promise you will be on the right track for an enjoyable Market Day. There're a couple of specific items that we still need to point out:

1. Manage Risk appropriately by considering any risks and taking action to reduce or remove risk. To assist please find a link to Scouts Risk Management system.
http://www.scouts.com.au/national/Risk_Management_System.pdf
2. This is a 'no contact' activity. So stalls selling hugs (even free hugs), massages, etc. are not permitted.
3. If you are selling food items:
 - a) Do not sell food that includes nuts of any type
 - b) Know what the ingredients are in case customers ask about allergies.
 - c) Follow good hygiene practices at all times.
4. Maximum price per sale is 5 Jam Dollars

WHAT CAN WE DO FOR OUR STALL?

Provided you stick within the rules, the sky is the limit! We've seen all sorts of Market Day stalls over the years – food sales, paper plane competitions, carnival games, trick bicycles, etc.

If you need to purchase materials (i.e. use real money) for your Market Day stall, you'll need to organise this in advance of the Jamboree.

When setting your prices remember each person will be issued with 10 Jam Dollars (ten one dollar notes) the maximum price is set at 5 Jam Dollars.